# **TECHNICAL DATA SHEET**



# QSil Smooth Coat Heat Cure, Top Matte Silicone Coating

#### Description

This is a two-component, low friction, translucent, matte finish coating. This material can be applied via spraying, brushing, or dip-coating on surfaces that are untreated or free of dust and grease. This material is excellent for orthopedic devices, special effects or where a smooth finish is needed.

#### **Key Features**

- · Heat cure required
- Reduces the coefficient of friction (CoF)
- Pigmentable
- Can be applied by spraying, brushing, or dipping

## **Key Applications**

- Prosthetics
- Special effects

### Application

QSil Smooth Coat is designed for use where a low friction top matte coating is needed and is compatible with addition cure silicone elastomers. Heat curing is necessary to achieve full product physical properties.

CURE PROFILE*	
Temperature	Time
150°C	10 minutes
90°C	30 minutes

Property Te	est Method Value
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**Uncured Product** 

Color Translucent

Color A Clear to translucent

Color B Translucent Cure Type Addition Gel Time at 25°C/77°F 3 days Mix Ratio By Weight 1:1 Specific Gravity A 0.97 Specific Gravity B 1.04 Viscosity A Brookfield 21 cP Viscosity B **Brookfield** 265 cP

Viscosity Mixed

Cured Product

Max Working Temp 150 °C / 302 °F Min Working Temp -55 °C / -67 °F

Brookfield

140 cP

Storage

Max Storage
Temperature

25 °C / 77 °F

Shelf Life

24 mths

#### **Use and Cure Information**

#### MIXING

Both A and B should be thoroughly mixed prior to use. These should be thoroughly mixed using a 1:1 ratio by weight or by volume. Once the components are mixed the curing process begins. In order to achieve optimum performance, the same "A" and "B" side lot number should be used.

# **DE-AERATION**

Air trapped during mixing should be removed to eliminate voids in the cured product. Vacuum de-airing may be necessary to completely remove all entrapped air bubbles. To ensure proper de-airing, subject the mixed material to 29 inches of mercury.

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<sup>\*</sup> Material is not designed to cure at room temperature. Material may not reach full physical properties if cured below the minimum recommended cure temperature. These are recommended cure times only with actual cure times and temperatures dependent on the quantity of material being used and the shape of the part being made.